

<u>DB Name</u>	<u>Query</u>	<u>Hit Count</u>	<u>Set Name</u>
USPT,PGPB,JPAB,EPAB,DWPI,TDBD	l31 and (personal adj computer)	4	<u>L32</u>
USPT,PGPB,JPAB,EPAB,DWPI,TDBD	l25 and gameboard	554	<u>L31</u>
USPT,PGPB,JPAB,EPAB,DWPI,TDBD	4550250[uref]	43	<u>L30</u>
USPT,PGPB,JPAB,EPAB,DWPI,TDBD	(4550250)[PN]	3	<u>L29</u>
USPT,PGPB,JPAB,EPAB,DWPI,TDBD	@pn=4550250	0	<u>L28</u>
USPT,PGPB,JPAB,EPAB,DWPI,TDBD	450250	10	<u>L27</u>
USPT,PGPB,JPAB,EPAB,DWPI,TDBD	l25 and l24	84	<u>L26</u>
USPT,PGPB,JPAB,EPAB,DWPI,TDBD	@py<1996	19528165	<u>L25</u>
USPT,PGPB,JPAB,EPAB,DWPI,TDBD	l23 and wireless	821	<u>L24</u>
USPT,PGPB,JPAB,EPAB,DWPI,TDBD	l22 and surface	8516	<u>L23</u>
USPT,PGPB,JPAB,EPAB,DWPI,TDBD	l21 and detect\$	20116	<u>L22</u>
USPT,PGPB,JPAB,EPAB,DWPI,TDBD	l20 and objects	37605	<u>L21</u>
USPT,PGPB,JPAB,EPAB,DWPI,TDBD	personal adj computer	92482	<u>L20</u>
USPT,PGPB,JPAB,EPAB,DWPI,TDBD	l17 and computer	59	<u>L19</u>
USPT,PGPB,JPAB,EPAB,DWPI,TDBD	l17 and wireless	1	<u>L18</u>
USPT,PGPB,JPAB,EPAB,DWPI,TDBD	player adj board	441	<u>L17</u>
USPT,PGPB,JPAB,EPAB,DWPI,TDBD	l15 and transmitter and receiver	14	<u>L16</u>
USPT,PGPB,JPAB,EPAB,DWPI,TDBD	l14 and signal	261	<u>L15</u>
USPT,PGPB,JPAB,EPAB,DWPI,TDBD	l13 and computer	453	<u>L14</u>
USPT,PGPB,JPAB,EPAB,DWPI,TDBD	read adj objects	1149	<u>L13</u>
USPT	4342904.pn.	1	<u>L12</u>
USPT	5072414.pn.	1	<u>L11</u>
USPT	5146566.pn.	1	<u>L10</u>
USPT	5183398.pn.	1	<u>L9</u>
USPT	5119077.pn.	1	<u>L8</u>
USPT	5228859.pn.	1	<u>L7</u>
USPT	5396265.pn.	1	<u>L6</u>
USPT,PGPB,JPAB,EPAB,DWPI,TDBD	5991693[uref]	0	<u>L5</u>
USPT,PGPB,JPAB,EPAB,DWPI,TDBD	l3 and spell\$	36	<u>L4</u>
USPT,PGPB,JPAB,EPAB,DWPI,TDBD	l2 and computer and display	3106	<u>L3</u>
USPT,PGPB,JPAB,EPAB,DWPI,TDBD	l1 and position and identif\$	10973	<u>L2</u>
USPT,PGPB,JPAB,EPAB,DWPI,TDBD	block\$ and emitter	59019	<u>L1</u>

<u>DB Name</u>	<u>Query</u>	<u>Hit Count</u>	<u>Set Name</u>
USPT,PGPB,JPAB,EPAB,DWPI,TDBD	l14 and child	78	<u>L15</u>
USPT,PGPB,JPAB,EPAB,DWPI,TDBD	l13 and blocks	695	<u>L14</u>
USPT,PGPB,JPAB,EPAB,DWPI,TDBD	l12 and computer	861	<u>L13</u>
USPT,PGPB,JPAB,EPAB,DWPI,TDBD	emitter and platform and objects	1757	<u>L12</u>
USPT,PGPB,JPAB,EPAB,DWPI,TDBD	l9 and l10	31	<u>L11</u>
USPT,PGPB,JPAB,EPAB,DWPI,TDBD	identify adj object	2531	<u>L10</u>
USPT,PGPB,JPAB,EPAB,DWPI,TDBD	detect adj position	30737	<u>L9</u>
USPT,PGPB,JPAB,EPAB,DWPI,TDBD	l7 and l4	16	<u>L8</u>
USPT,PGPB,JPAB,EPAB,DWPI,TDBD	identify adj objects	2531	<u>L7</u>
USPT,PGPB,JPAB,EPAB,DWPI,TDBD	within gamepiece	0	<u>L6</u>
USPT,PGPB,JPAB,EPAB,DWPI,TDBD	within adj gamepiece	0	<u>L5</u>
USPT,PGPB,JPAB,EPAB,DWPI,TDBD	l3 and (board or platform)	763	<u>L4</u>
USPT,PGPB,JPAB,EPAB,DWPI,TDBD	l2 and (pieces or objects)	1595	<u>L3</u>
USPT,PGPB,JPAB,EPAB,DWPI,TDBD	(detector and game) and computer	2091	<u>L2</u>
USPT,PGPB,JPAB,EPAB,DWPI,TDBD	(detector and game)	5504	<u>L1</u>